

**CITY OF COLUMBIA, ILLINOIS
AGENDA FOR CITY COUNCIL MEETING
MAY 17, 2010 - 7:00 p.m.**

I. Call to Order

Roll Call Pledge of Allegiance Attendance

II. Delegations

A. Wendy Henke - Soccer Club Fund Raiser

III. Read and Approve the Minutes of:

A. Public Hearing Meeting of April 19, 2010

B. Regular City Council Meeting of May 3, 2010

C. Executive Session Meeting of May 3, 2010

IV. Report of Departments/Officers

A. Librarian's Report - Monthly Report

B. Police - Monthly Reports (Police Department & Communications)

C. EMS Department - Monthly Report

D. Fire Department

1. Monthly Report

2. Foreign Fire Tax List of Items

3. Pay Per Call, November 2009 - April 2010

E. Building & Zoning Department - Monthly Report

F. Plan Commission Meeting Minutes - May 10, 2010

G. City Engineer

1. Monthly Report

2. Ordinance Entering into a Preliminary Engineering Services Agreement for Federal Participation with IDOT for the Quarry Road & Old IL 3/Ghent Road Intersection Improvements Project

3. Ordinance Entering into a Construction Engineering Services Agreement for Federal Participation with IDOT for the Quarry Road & Old IL 3/Ghent Road Intersection Improvements Project

4. Ordinance for the Installation of Stop Signs

5. Summer Help Hire

H. City Attorney

I. Finance Department

1. Vouchers to be Paid

2. Statement of Funds

J. Administration Department

1. Administrator's Report

V. Old Business

VI. New Business

A. Library Car Show - Road Closure Request

VII. Report of Standing Committees

A. Parks, Playgrounds and Recreation

1. Regular Session Minutes - May 10, 2010

B. Executive and Rules

1. Regular Session Minutes - May 10, 2010
2. Motion: Recommend to the City Council that the City's Aldermanic Committees, including the Chair of each committee, remain the same for FY 2010 - 2011 as they were for FY 2009 - 2010.

VIII. Call for Committee Meetings - May 24, 2010

IX. Executive Session

1. Personnel - Update/discussion on collective bargaining negotiations and employee salaries

X. Adjournment